

Winning Ways

The Flash



Present the hazard & password to this (or Ben-Hur's) puzzle at checkpoint 2 for its remaining puzzles.

Flash always wins even when races go to these locations.



Start at the map (which is near the flagpole). Take the path to the left of it. Look to the left.



Start at the map. Take the path to the left of it. Turn right after the black diamond fence. Look to the left.



Start at the map. Take the path to the left of it. Turn right after the black diamond fence. Look to the right.



Start at the map. Take the path to the left of it. Turn right just after the plot missing a side fence. Look to the left.



Start at the map. Take the path to the left of it. Turn right after the green diamond fence. Look on left for the right side of a plot.



Start at the map. Take the second of two paths to the right of the map. Turn left the first time after a black diamond fence. Look to the left for the right side of a plot.



Start at the map. Take the second of two paths to the right of the map. Turn left after the second black diamond fence. Look to the right.



Start at the map. Take the second of two paths to the right of the map. Turn left before you see the plot with a white birdhouse on a tall post. Look to the right.



Start at the map. Take the second of two paths to the right of the map. Turn left after you see a large black metal arch. Look to the left for the middle right part of a plot.



Start at the map. Take the second of two paths to the right of the map. Turn left after you see a large black metal arch. Look to the right.



Start at the map. Take the first of two paths right of the map. Take the right path when it branches. Turn left before the green birdhouse. Turn right before a corner gate. Look right.



Start at the map. Take the first of two paths right of the map. Turn left and enter a path before a plot with green sign with white letters. Look left for the front right part of a plot.



Start at the map. Take the first of two paths right of the map. Turn left and enter a path before a plot with the visible backs of green signs. Look to the left for the right part of a plot.



Start at the map. Take the first of two paths right of the map. Turn left and enter a path before a plot with the visible backs of green signs. Look to the right for the left part of a plot.